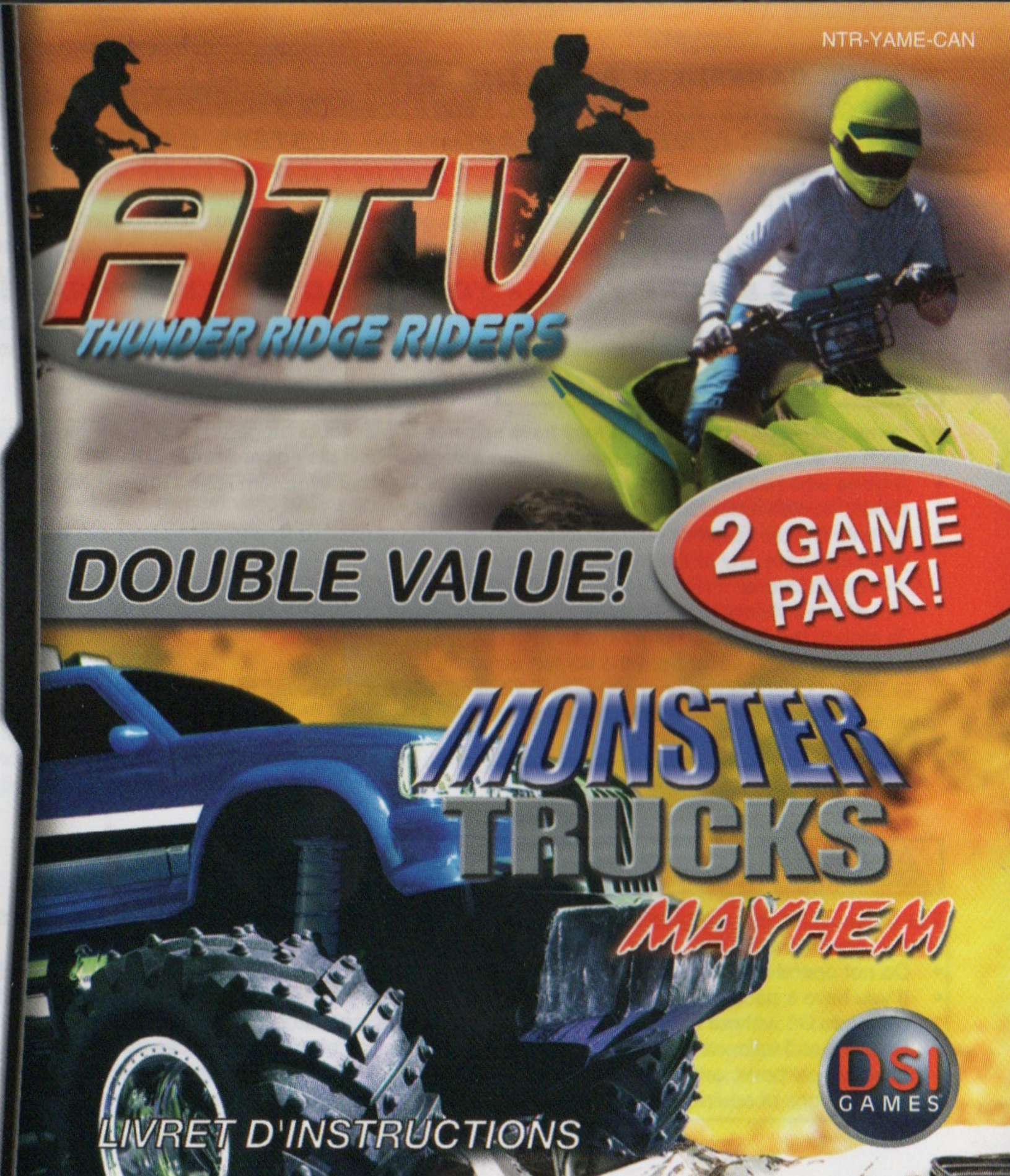
NTR-YAME-CAN

NINTENDO DS™



LIVRET D'INSTRUCTIONS

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

⚠WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

⚠WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

⚠WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

⚠WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

REV-E

Important Legal Information

This Nintendo game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying of any Nintendo game is illegal and is strictly prohibited by domestic and international intellectual property laws. "Back-up" or "archival" copies are not authorized and are not necessary to protect your software. Violators will be prosecuted.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the sale or use of products without the Official Nintendo Seal.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS™ VIDEO GAME SYSTEM.

THIS GAME ALLOWS WIRELESS MULTIPLAYER GAMES WITH EACH DS SYSTEM CONTAINING A SEPARATE GAME CARD.

During wireless game play, if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

LICENSED BY

Nintendo

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⚠ CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.

INTRODUCTION

Strap on your helmet and get ready for the ride of your life! Forget the blistering heat. Ignore the piercing granules of sand. You have one thing you really have to worry about-being the first one across the finish line! With ATV: THUNDER RIDGE RIDERS for the Nintendo DS™ system, race against three computer-controlled opponents in a realistic 3D environment as you out maneuver ominous sinkholes, monstrous dunes, deep desert wells, and other terrain hazards. So get ready to hit the gas and leave nothing but sand in your wake!

Climb into your monster truck, start your engine, and get ready to kick up some serious dirt! With MONSTER TRUCK MAYHEM for your Nintendo DS™ system, tear up track after track as you race 4 different monster trucks. Upgrade your truck between races in the performance shop or stomp on the competition with car-crushing action!

GETTING STARTED

Correctly insert the Game Card into your Nintendo DS™ system. Switch on the system. Select the ATV: Thunder Ridge Riders/Monster Trucks Mayhem icon on the Touch Screen and then select the "START GAME" option or press the A Button.

WARNING : Inserting a Game Card when the system is already on might result in damage to the Game Card.

MAIN GAME MENU

On the Main Game Menu, you can choose to play ATV: Thunder Ridge Riders or Monster Truck Mayhem. Select the options that appear on the Touch Screen or highlight one of the following by pressing the Control Pad Up or Down and

pressing the A Button to make your selection:

- ATV: Thunder Ridge Riders
This option allows you to play ATV: Thunder Ridge Riders.

- Monster Truck Mayhem
This option allows you to play Monster Truck Mayhem.

ATV: THUNDER RIDGE RIDERS

MAIN MENU

When the ATV: Thunder Ridge Riders Title Screen appears, select the "START" Option with the Nintendo DS™ stylus or press START to begin the game.

On the Game Options Screen, select the options that appear on the Touch Screen or highlight one of the following by pressing the Control Pad Right or Left and pressing the A Button to make your selection:

- New Game
This option allows you to select the Quick Game, New Career, or Timed Checkpoint Modes. Starting a new career will overwrite your currently saved career.

- Load Game
This option allows you to load the most recent career game.

- Multiplayer
This option allows you to play a multiplayer game with another player.

- Options
Selecting this displays the Options Screen.

- Credits
This option allows you to view the game's credits.

Press the B Button at anytime to return to the previous screen.

GAME OPTIONS

On the Game Options Screen, you can choose to turn on/off the game's music and sound effects. Select the desired option on the top of the Touch Screen or highlight one by pressing the Control Pad Up or Down. Once highlighted, press the Control Pad Right or Left to change the status. Then press the A Button to confirm and return to the Game Options Screen.

- Music
This option toggles the game's music on or off.

- SFX
This option toggles the game's sound effects on or off.

Press the B Button at anytime to return to the previous screen.

GAME MODES

On the Game Mode Screen, you can play in three different game modes. Select the desired option with the Nintendo DS™ stylus or press the Control Pad Up or Down and then press the A Button to select your desired game mode:

- Quick Game
In this mode, you can race any track individually.

- New Career
In Career Mode, you must race through all the tracks starting with the first. In order to advance to the next track, you must place in first or second in every race. Your career data is automatically saved as you advance past each event. Starting a new career will overwrite your currently saved career.

- Timed Checkpoint
In this mode, you must successfully pass through each checkpoint before time runs out. You will be awarded more time for each checkpoint you successfully pass through.

Press the B Button at anytime to return to the previous screen.

TRACK SELECTION

On the Track Selection Screen, you can choose which track you will race on. Select the track image to view all the available tracks or press the Control Pad Right or Left and then press the A Button to select your desired track.
Press the B Button at anytime to return to the previous screen.

CONTROLS

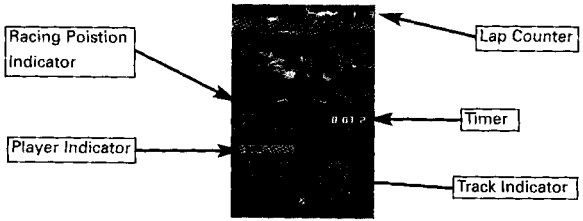
You can use the following to control your ATV:

A Button
Press the A Button to accelerate your ATV. Pressing the A Button and the B Button simultaneously will put your ATV in reverse.

B Button
Press the B Button to engage the ATV's brakes. Pressing the B Button and the A Button simultaneously will put your ATV in reverse.
+Control Pad
Press the Control Pad Right and Left to steer your ATV right and left respectively. Press the Control Pad Down to put your ATV in reverse.
START
Pressing START pauses the game and displays the Pause Menu.

THE STARTING LINE

When the Racing Screen appears, you will be positioned at the starting line. The racing timer will count down from three to zero, and the race will begin. Using the +Control Pad, steer your ATV through the checkpoints.



On the Top Screen, the following information will be displayed:

- Directional Pointer
This indicator points in the direction of the next checkpoint you must drive through. When the bright green indicator in the Directional Pointer is centered, you will be heading toward the next checkpoint.

- Racing Position
This number indicates your position in relation to the other drivers.

- Lap Counter
This indicates the current lap you are racing. The first number represents the current lap; the second number represents the number of laps in the race.

On the Bottom Screen, the following additional information will be displayed:

- Race Elapsed Timer
When racing in Quick Mode or Career Mode, the timer will display the amount of time that has elapsed since the beginning of the race. In Timed Checkpoint Mode, the timer displays the amount of time you have remaining to pass through all the checkpoints. When the timer reaches zero, the race is over.

- Player Indicator
This displays the players and their ATVs.

- Track Indicator
This displays the configuration of the current lap as well as the position of each of the four ATVs. Your ATV appears as the small yellow icon on the indicator.

While racing around the tracks, collect as many Money Pick Ups as you can to upgrade your ATV in the Mod Shop.

RESULTS SCREEN

On the Results Screen, the final position of each rider is displayed along with their time and the amount of cash prize money awarded.

MULTIPLAYER MODE

In order to play in Multiplayer Mode, each player must have their own Nintendo DS™ system and a copy of the ATV: Thunder Ridge Riders/Monster Truck Mayhem Game Card. When choosing Multiplayer Mode, you will have the option to Host or Join a game. Select the option that appears on the Touch Screen or press the Control Pad Up or Down and press the A Button to make your selection. Press the B Button or tap "BACK" at anytime to return to the previous screen.

- Host Game
Select this option if you want to be the player who starts the multiplayer game.

- Join Game
Select this option to join a previously hosted multiplayer game.

THE PAUSE MENU

When pressing START to pause the game, the Pause Menu will appear. On the Pause Menu, you can select the following options:

- Continue
This option exits the Pause Menu and returns to the game.

- Music: On/Off
This option allows you to turn on and off the music.
- SFX: On/Off
This option allows you to turn on and off the game's sound effects.

- Quit
This option quits the current game and returns you to the Main Title Screen.

THE MOD SHOP

On the Mod Shop Screen you can upgrade your ATV by adding a new engine, shocks, tires, and a turbo boost. The amount of money you currently have will be displayed in the upper left. Each item upgrade costs $100. Press the Control Pad Up or Down to move the highlighted arrow to the desired item. When the desired item is highlighted, press the Control Pad Right and Left to select the upgrade quality of the item. (For example, a slightly better engine will cost $100, while a great engine will cost an additional $600.)

Select the available items on the top of the Touch Screen with the Nintendo DS™ stylus. You can also press the Control Pad Right and Left to highlight one, then press DOWN to select it. Once it is selected, press the Control Pad Right and Left to select the upgrade quality of the item. (For example, a slightly better engine will cost $100, while a great engine will cost an additional $500.) Press the A Button to confirm your purchase. You will be prompted one more time to verify that you want to leave the Mod Shop Screen. Press the A Button to exit the shop and the B Button to return to the selection process.

MONSTER TRUCK MAYHEM

MAIN MENU

When the MONSTER TRUCK MAYHEM Title Screen appears, select the "START" Option with the Nintendo DS™ stylus or press START to begin the game. On the Main Menu Screen, select the options that appear on the Touch Screen or highlight one of the following by pressing the Control Pad Right or Left and pressing the A Button to make your selection:

- New Game
This option allows you to select either the Quick Game or New Career Modes, or play a multiplayer game. Starting a new career will overwrite your currently saved career.

- Load Game
This option allows you to load your most recent career game.

- Options
Selecting this displays the Game Options Screen.

Press the B Button at anytime to return to the previous screen.

RACE OPTIONS

On the Race Options Screen, you can select either the Quick Game or New Career Modes, or play a multiplayer game. Select the options that appear on the top of the Touch Screen or highlight one of the following by pressing the Control Pad Right or Left and pressing the A Button to make your selection:

- Quick Game
In this mode, you can race any track individually within Track Race or Crunch Melee Modes.

- Multiplayer
In Multiplayer Mode, you can race against another player.

- New Career
In Career Mode, you must race through all the tracks starting with the first. In order to advance to the next track, you must place in first or second in every race. When racing in this mode, you will alternate between Track Races and Crunch Melee Modes.

Press the B Button at anytime to return to the previous screen.

GAME OPTIONS SCREEN

On the Game Options Screen, you can choose to turn on/off the game's music and sound effects as well view the game's credits. Select the desired option on the top of the Touch Screen or highlight one by pressing the Control Pad Right and Left:

- Options
This option toggles the game's music on or off. Press the Control Pad Down to highlight the music or sound option and then press the Control Pad Right or Left to change the status. You may also select each option to change its status. Press the A Button to confirm and return to the Game Options Screen.

- Credits
Select this option or press the A Button to view the game's credits.
Press the B Button at anytime to return to the previous screen.

TRUCK SELECTION

On the Truck Selection Screen, you can choose which truck you will race with. Select the desired truck on the Touch Screen. You can also press the Control Pad Right or Left to highlight each truck and then press the A Button to confirm your selection. Press the B Button at anytime to return to the previous screen.

EVENT SELECTION

On the Event Selection Screen, you can choose which event to compete in. Select the desired option on the Touch Screen. You can also press the Control Pad Up or Down to highlight the desired event and then press the A Button to confirm your selection.

- Track Race
In this mode, you can select a track and race against your competition. When playing in Career Mode, you must finish in first or second place to advance.

- Crunch Melee
In this mode, try and crunch the most cars before your competition can! You must crunch the most or second to the most to advance in Career Mode.

Press the B Button at anytime to return to the previous screen.

TRACK SELECTION

On the Track Selection Screen, you can choose which track you will race on. Press the Control Pad Up or Down to highlight the desired track and then press the A Button to confirm your selection. Press the B Button at anytime to return to the previous screen.

CONTROLS

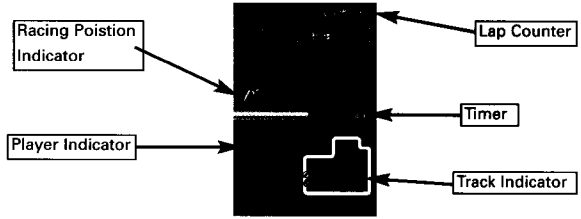
You can use the following to control your Monster Truck:

A Button
Press the A Button to accelerate your Monster Truck.
B Button
Press the B Button to engage the Monster Truck's brakes.
+Control Pad
Press the Control Pad Right and Left to steer your Monster Truck right and left respectively. Press the Control Pad Down to put your Monster Truck in reverse.
START
Pressing START pauses the game and displays the Pause Menu.

THE STARTING LINE

When the Racing Screen appears, you will be positioned at the starting line. The racing timer will count down from three to zero, and the race will begin. Using the +Control Pad, steer your Monster Truck around the track.

On the Top Screen, the following information will be displayed:



- Lap Counter
This indicates the current lap you are racing. The first number represents the current lap; the second number represents the number of laps in the race.

- Racing Position
This number indicates your position in relation to the other drivers.

On the Bottom Screen, the following additional information will be displayed:

- Timer
The timer will display the amount of time that has elapsed since the beginning of the race.

- Player Indicator
This displays the players and their trucks.

- Track Indicator
This displays the configuration of the current lap as well as the position of each of the four trucks. Your truck appears as the small yellow icon on the indicator.

While racing around the tracks, collect as many Money Pick Ups as you can to upgrade your Monster Truck in the Upgrade Shop.

RESULTS SCREEN

On the Results Screen, the final position of each rider is displayed along with their time and the amount of cash prize money awarded.

MULTIPLAYER MODE

In order to play in Multiplayer Mode, each player must have their own Nintendo DS™ system and a copy of the ATV Thunder Ridge Riders/Monster Truck Mayhem Game Card. When choosing Multiplayer Mode, you will have the option to Host or Join a game. Select the option that appears on the Touch Screen or press the Control Pad Up or Down and press the A Button to make your selection. Press the B Button or tap "BACK" at anytime to return to the previous screen.

- Host Game
Select this option if you want to be the player who starts the multiplayer game.

- Join Game
Select this option to join a previously hosted multiplayer game.

THE PAUSE MENU

When pressing START to pause the game, the Pause Menu will appear. On the Pause Menu, you can select the following options:

- Continue
This option exits the Pause Menu and returns to the game.

DESTINATION SOFTWARE, INC. 90 DAY WARRANTY

DESTINATION SOFTWARE, INC. (DESTINATION) warrants to the original purchaser only of this DESTINATION software product that the medium on which this software program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This DESTINATION software program is sold "as is", without express or implied warranty of any kind, and DESTINATION is not liable for any losses or damages of any kind resulting from use of this program. DESTINATION agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any DESTINATION software product, postage paid, with proof of date of purchase, at its Factory Service Center. Replacement of the Game Card, free of charge to the original purchaser (except for the cost of returning the Game Card) is the extent of our liability. This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the DESTINATION software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE DESTINATION. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL DESTINATION BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS DESTINATION SOFTWARE PRODUCT. Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state. This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which cannot be pre-emptied.Repairs/Service after expiration of Warranty - If your Game Card requires repair after expiration of the 90-day warranty period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

www.DSI-Games.com

DESTINATION SOFTWARE, INC. Consumer Service Dept. (856) 262-0065

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NOTES

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